Topping Out on Bloom: Technology for Student Projects
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CREATING
Putting information together in an innovative way.

EVALUATING
Making judgements based on a set of guidelines.

ANALYSING
Breaking the concept into parts and understand how each part is related to one another.

APPLYING
Use the knowledge gained in new ways.

UNDERSTANDING
Making sense of what you have learnt.

REMEMBERING
Recalling relevant knowledge from long term memory.

The Pedagogy Wheel

Developed by
Allen Carrington
University of Adelaide

Standing on the Shoulders of Giants

This Taxonomy wheel was first discovered on the website of Paul Harrison’s educational consultancy website (www.lvix.co.uk). The wheel was produced by Sharon Adley and was an adaption of Kerriholi and Anderson’s (2001) adaption of Bloom (1956). The idea to further adapt it for the pedagogy possibilities with mobile devices, in particular the iPad, I have to acknowledge the creative work of Kathy Schrock on her website (www.kathy-schrock.com).
Obstacles/Opportunities

<table>
<thead>
<tr>
<th>Obstacles</th>
<th>Opportunities</th>
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<tbody>
<tr>
<td>What challenges do technology assignments impose?</td>
<td>What promise does a technology assignment hold?</td>
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Analysis of Your Course

1. What type of assignment would you like to create?

2. How will the assignment benefit the learner?

3. What technology will you use?

4. How will you grade the assignment?