

Emerging Technology Grant

Description

This fund supports faculty members who want to experiment with new pedagogical strategies using emerging technologies in their classrooms to improve teaching and learning along with improving student engagement and outcomes. These grants are designed to promote innovative approaches with emerging technologies specifically involving augmented/virtual/mixed reality and 3D scanning/printing.

About Your Proposed Project

Title of Proposal *

(Please enter the full title of your proposal.)

What type of emerging technology would support your course design? Please select the primary areas of interest below (you can select more than one).

[select multiple]

- Augmented/virtual/mixed reality head-mounted displays
- Structured-light 3D scanner
- Desktop 3D printer including materials
- Computing hardware resources (ex: dedicated VR computing backpack)
- Augmented/virtual/mixed reality software packages
- Other _____

Course Name *

Course Number *

When will you teach your course? * [select one]

- Fall 2020
- Spring 2021
- Summer 2021

Is this an undergraduate or graduate course? * [select one]

- Undergraduate
- Graduate
- Both

Is this a new or existing course? * [select one]

- New
- Existing

If previously taught, how many students took the course the last time you ran it?

How many students do you expect to take your course? *

Budget requested (round up to the nearest dollar). *

Upload your Proposal

***Attach your proposal with letter of support from your department chair or dean as one PDF.**