

Spatial Averaging and Co-arrays

ECE 6279: Spatial Array Processing
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Where We Are in J&D

- **Material from:**
 - Sec. 4.9.2 on spatial averaging
 - Sec. 3.3.4 on co-arrays
 - **We will use uniform weights**
 - Notes by Doug Williams



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Why Spatial Averaging?

- Last lecture, we looked at temporal averaging
- Sometimes the source is moving too fast to employ a lot of temporal averaging
- If the SNR is still too low, it helps to have some redundancy in the array



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Ex: Uniform Linear Array

- For a ULA, with multiple uncorrelated sources, and no noise:

$$\mathbf{R} = \begin{bmatrix} R_0 & R_1 & R_2 & \cdots & R_{M-1} \\ R_1^* & R_0 & R_1 & \cdots & R_{M-2} \\ R_2^* & R_1^* & R_0 & \cdots & R_{M-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ R_{M-1}^* & R_{M-2}^* & R_{M-3}^* & \cdots & R_0 \end{bmatrix} \leftarrow \begin{array}{l} \text{Toeplitz} \\ \text{structure} \end{array}$$



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Forcing a Toeplitz Structure (1)

$$\hat{\mathbf{R}}_y = \frac{1}{L} \sum_{l=0}^{L-1} \mathbf{y}(l) \mathbf{y}^H(l)$$

$$\hat{\mathbf{R}}_y = \begin{bmatrix} \hat{R}_{0,0} & \hat{R}_{0,1} & \hat{R}_{0,2} & \dots & \hat{R}_{0,M-1} \\ \hat{R}_{0,1}^* & \hat{R}_{1,1} & \hat{R}_{1,2} & \dots & \hat{R}_{1,M-1} \\ \hat{R}_{0,2}^* & \hat{R}_{1,2}^* & \hat{R}_{2,2} & \dots & \hat{R}_{2,M-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \hat{R}_{0,M-1}^* & \hat{R}_{1,M-1}^* & \hat{R}_{2,M-1}^* & \dots & \hat{R}_{M-1,M-1} \end{bmatrix}$$

$\hat{R}_{0,0}$ $\hat{R}_{0,1}$ $\hat{R}_{0,2}$ \dots $\hat{R}_{0,M-1}$
 $\hat{R}_{1,1}$ $\hat{R}_{1,2}$ \dots $\hat{R}_{1,M-1}$
 $\hat{R}_{2,2}$ \dots $\hat{R}_{2,M-1}$
 $\hat{R}_{M-1,M-1}$

- One idea: Average along diagonals
- Elements near main diagonal get larger variability reduction

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Forcing a Toeplitz Structure (2)

- Now we're guaranteed a Toeplitz structure:

$$\hat{\mathbf{R}}_y = \begin{bmatrix} \hat{R}_0 & \hat{R}_1 & \hat{R}_2 & \dots & \hat{R}_{M-1} \\ \hat{R}_1^* & \hat{R}_0 & \hat{R}_1 & \dots & \hat{R}_{M-2} \\ \hat{R}_2^* & \hat{R}_1^* & \hat{R}_0 & \dots & \hat{R}_{M-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \hat{R}_{M-1}^* & \hat{R}_{M-2}^* & \hat{R}_{M-3}^* & \dots & \hat{R}_0 \end{bmatrix}$$

- ...but we're not guaranteed to a nonnegative definite one!
 - i.e., at least one eigenvalue may become negative

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What Can Go Wrong

- Resulting matrix not guaranteed to be nonnegative definite!
- Also, procedure can introduce some bias into angle estimates
 - Usually only a major problem if correlated signals are present
- One solution: maximum-likelihood structured covariance estimation
 - Expectation-Maximization (EM) algorithm (computationally intensive)
 - M.I. Miller and D.L. Snyder, "The Role of Likelihood and Entropy in Incomplete Data Problems: Application to Estimating Point Process Intensity and Toeplitz Constrained Covariances," Proc. IEEE, Vol. 75, No. 7, pp. 892-907, July 1987.

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Subaperture Concept

- Suppose we have a 5 element ULA:
 - ○ ○ ○ ○
- Form 3 subarrays:

○ ○ ○ ○ ○
 ○ ○ ○ ○ ○
 ○ ○ ○ ○ ○

$$\hat{\mathbf{R}}_y = \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \end{bmatrix} \xrightarrow{\frac{1}{3} \sum} \hat{\mathbf{R}}_{sub} = \begin{bmatrix} \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$$

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Subaperture Averaging: Pros and Cons

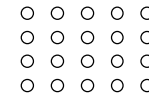
- **Advantages**
 - All elements of estimated spatial covariance matrix (SCM) get the same improvement
 - Resulting SCM estimate is guaranteed to be nonnegative definite
 - Helps reduce problems with correlated sources
 - **Sinusoidal components along diagonals get smoothed out**
- **Disadvantage**
 - Individual subapertures have lower resolution



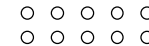
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The Tradeoff

- **Lower variability in covariance estimate comes at the expense of lower resolution**
- **4 small subarrays (bad resolution, low/good variability):**



- **2 big subarrays (good resolution, high/bad variability)**



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Forward/Backward Averaging

- From Prob. 7.11 on p. 418 of J&D
- Consider the data for a uniform linear array:

$$\mathbf{y} = [y_0 \ y_1 \ \cdots \ y_{M-2} \ y_{M-1}]^T$$

- Define:

$$\mathbf{y}_r^* = [y_{M-1}^* \ y_{M-2}^* \ \cdots \ y_1^* \ y_0^*]^T$$

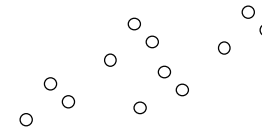
- Describes same signal and noise situation, but coherence effects differ

$$\hat{\mathbf{R}}_{fb} = \frac{1}{2} \sum_{l=0}^{L-1} \{ \mathbf{y}(l) \mathbf{y}^H(l) + \mathbf{y}_r^*(l) [\mathbf{y}_r^*(l)]^H \}$$

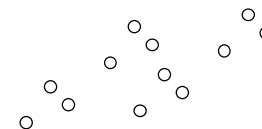
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General Subarrays

- 12 element array
- 4, 3-element subarrays



- 2, 6-element subarrays



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Interpreting the SCM

- SCM can be viewed as samples of the correlation function for the entire field
- Samples are taken at differences between sensor locations
- For a single plane wave:

$$[\mathbf{R}]_{m_1, m_2} = \sigma_s^2 \exp\{jk^0 \cdot (\vec{x}_{m_1} - \vec{x}_{m_2})\}$$

- For a general WSS field :

$$[\mathbf{R}]_{m_1, m_2} = R_f(\vec{x}_{m_1} - \vec{x}_{m_2})$$

where $R_f(\chi) = E[f(0)f(\chi)]$



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The Coarray

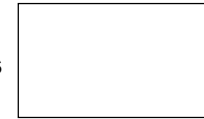
- Set of differences between all pairs of sensor locations is called the coarray

$$\bigcup_{m_1, m_2} \{\vec{x}_{m_1} - \vec{x}_{m_2}\}$$

- Differences are known as lags

$$\vec{z}_{m_1, m_2} \equiv \vec{x}_{m_1} - \vec{x}_{m_2}$$

- Elements of the coarray have associated coarray values, which is the number of distinct baselines (pairs of actual sensors) with the same vector difference



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Properties of Co-arrays

- Dimension of coarray is same as dimension of array
 - Linear <-> Linear
 - Planar <-> Planar

- Certain lags must exist

$$\vec{z}_{m, m} = \mathbf{0} \text{ (coarray value of } M)$$

$$\vec{z}_{m_1, m_2} = -\vec{z}_{m_2, m_1}$$



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Redundancies

- Repeated lags (i.e. co-array values > 1) are called redundancies
- Zero-lag redundancies occur along main diagonal of SCM
 - Ideally equal if only uncorrelated signals are present
 - Usually not equal due to noise or correlated signals
- Minimum no. of distinct positive lags: M
- Maximum no. of distinct positive lags: $M(M-1)/2$ (not achievable if $M > 4$)

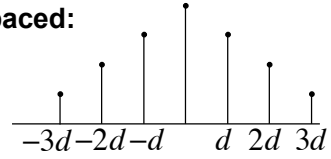


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Linear Co-array Examples

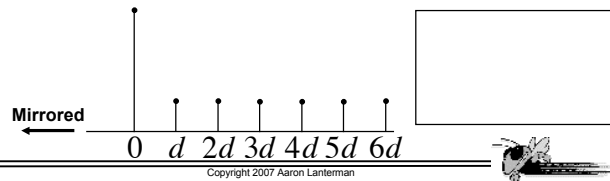
- 4-sensor uniformly spaced:

$$\circ d \circ d \circ d \circ$$



- 4-sensor “perfect” array:

$$\circ d \circ 3d \circ 2d \circ$$



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