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Talking with Your (Artificial) Hands: Communicative Hand Gestures as an Implicit Measure of Embodiment

Prosthtesis Embodiment

Roni O. Maimon-Mor, Emeka Obasi, Jenny Lu, ..., Mairéad MacSweeney, Susan Goldin-Meadow, Tamar R. Makin

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HIGHLIGHTS

Daily prosthesis use associated with greater perceived prosthesis embodment

Communicative gestures were applied as an implicit measure of embodiment

Individuals missing a hand gesture more with their intact hand relative to controls

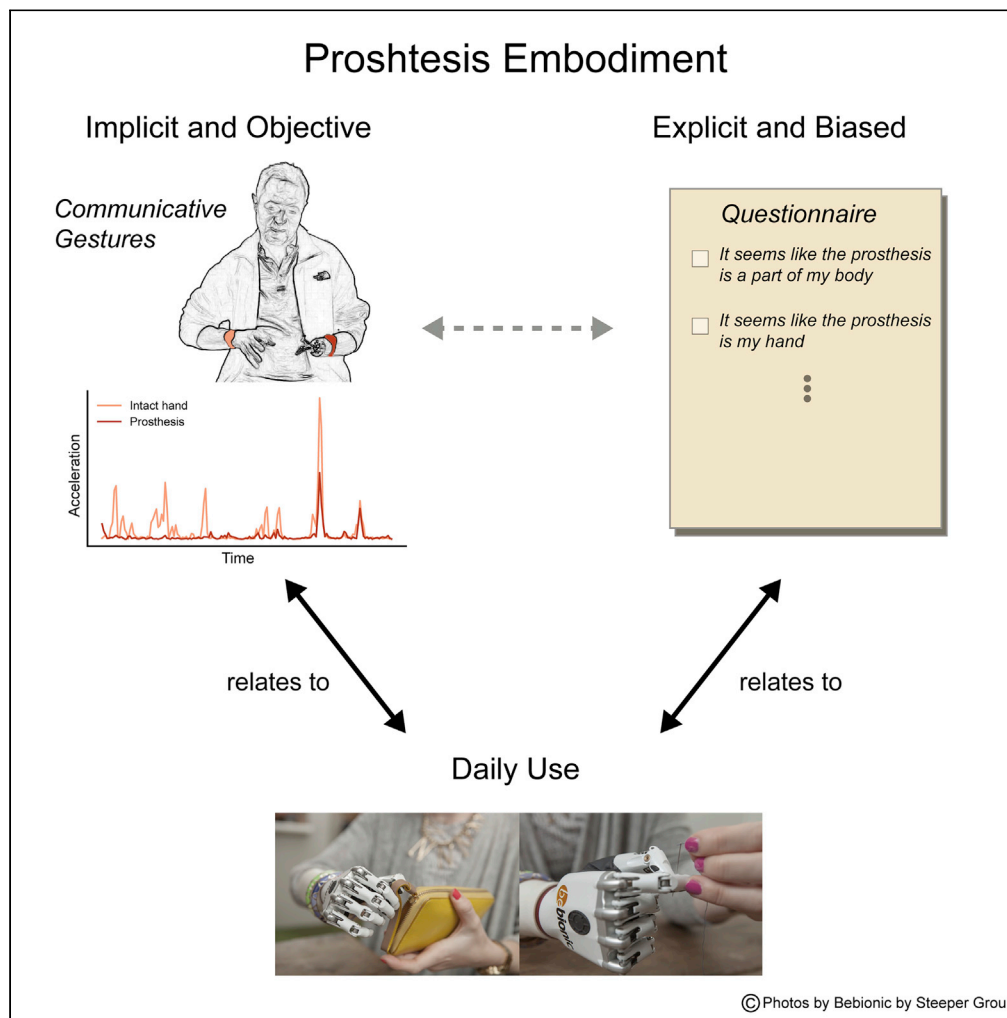Prosthesis gesture behavior relates to its daily functional use and embodiment

Article

Talking with Your (Artificial) Hands: Communicative Hand Gestures as an Implicit Measure of Embodiment

Roni O. Maimon-Mor,[1,2] Emeka Obasi,[1] Jenny Lu,[3] Nour Odeh,[1] Stephen Kirker,[4] Mairéad MacSweeney,[1,5] Susan Goldin-Meadow,[3] and Tamar R. Makin[1,6,*]

SUMMARY

When people talk, they move their hands to enhance meaning. Using accelerometry, we measured whether people spontaneously use their artificial limbs (prostheses) to gesture, and whether this behavior relates to everyday prosthesis use and perceived embodiment. Perhaps surprisingly, one- and two-handed participants did not differ in the number of gestures they produced in gesture-facilitating tasks. However, they did differ in their gesture profile. One-handers performed more, and bigger, gesture movements with their intact hand relative to their prosthesis. Importantly, one-handers who gestured more similarly to their two-handed counterparts also used their prosthesis more in everyday life. Although collectively one-handers only marginally agreed that their prosthesis feels like a body part, one-handers who reported they embody their prosthesis also showed greater prosthesis use for communication and daily function. Our findings provide the first empirical link between everyday prosthesis use habits and perceived embodiment and a novel means for implicitly indexing embodiment.

INTRODUCTION

The notion of embodiment—which we can relate to an external and foreign object as if it was a part of our body—is increasingly capturing the interest of researchers across multiple fields. Psychologists and philosophers attempt to define and characterize embodiment (de Vignemont, 2018, 2011; Ehrsson, 2020; Longo et al., 2008; Miller et al., 2018), cognitive neuroscientists are searching for its neural fingerprint (Collins et al., 2017; Maimon-Mor and Makin, 2020; Van Den Heiligenberg et al., 2018), and biomedical and robotics engineers are interested in harnessing embodiment as a tool to measure technology adoption and successful rehabilitation (Bensmaia and Miller, 2014; Marasco et al., 2018; Pazzaglia and Molinari, 2016; Valle et al., 2018). However, despite this growing interest, the underlying mechanisms of embodiment—sharing neurocognitive resources, originally devoted to controlling one's body, to represent and operate external objects—are still poorly understood.

Perhaps the most likely candidates to achieve embodiment are substitution devices, such as artificial limbs (van den Heiligenberg et al., 2017). Artificial limb technologies attempt to increasingly mirror the appearance and function of the human body (Vujaklija et al., 2016), with hopes that greater similarity between the artificial and natural limbs will enable users to achieve "technological embodiment" (Makin et al., 2017). Embodiment has been suggested to promote intuitive control, learning, and comfort when using new tools, thus providing unique opportunities to improve the user interface for devices such as artificial limbs (Makin et al., 2017). However, there is currently little empirical evidence to show that embodiment actually relates to everyday behavior with artificial limbs, let alone that embodiment benefits users (Bekrater-Bodmann, 2020). A first challenge with filling in this empirical gap is that embodiment is a compound phenomenon, involving features that are both explicit (e.g., "does the artificial limb feel like my hand?") and implicit (e.g., "do I react with the artificial limb as I would with my own hand?") (de Vignemont, 2018, 2011). Indeed, explicit and implicit measures used for studying artificial limb embodiment (via the prominent rubber hand illusion paradigm) often produce conflicting results (Holle et al., 2011; Holmes et al., 2012; Rohde et al., 2011), potentially due to the involvement of meta-cognitive processes, such as suggestibility (Lush, 2020; Lush et al., 2020; Marotta et al., 2016). Therefore, one may legitimately question to what extent the term "embodiment" refers to a phenomenon of real-world relevance. There is currently a growing need for novel measures of artificial limb embodiment.

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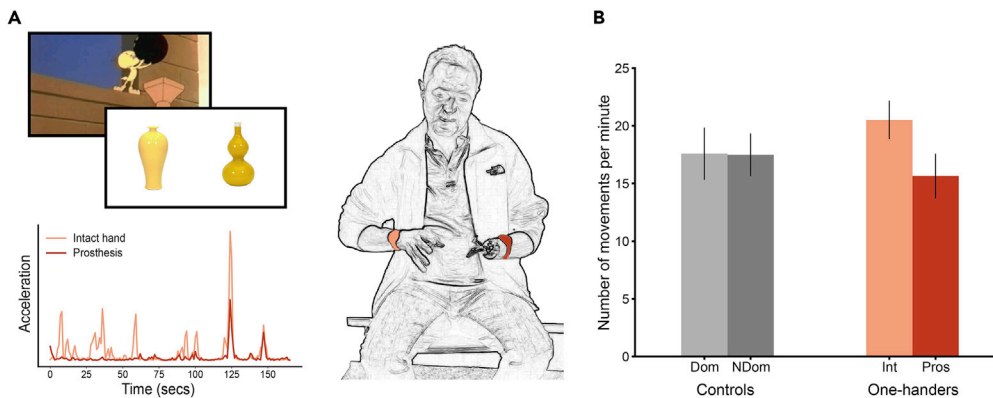
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Figure 1. Measuring Gesticulation Behaviour

(A) Experimental paradigm. Top left: example stimuli from the paired object task and a frame from an animated video shown during the storytelling task. In the paired objects task, participants were asked to describe images of object pairs that looked very similar to one another and were difficult to characterize using verbal description alone (Lu and Goldin-Meadow, 2018). In the storytelling task, participants watched two short animated video clips and described them in as much detail as possible to a (presumed to be) naive listener (McNeill, 1992; McNeill and Levy, 1982). Bottom left: pre-processed accelerometry data of a one-handed participant gesturing with their arms during the tasks. Light red indicates measured acceleration of the intact hand; dark red indicates prosthesis. Right: An illustration of a one-handed participant wearing the watch-like acceleration monitors used to measure gesticulation behavior.

(B) Number of movements analysis. One-handers and two-handers performed the same number of gestures taking both hands into account. However, we did find an interaction ($F_{(1,38)} = 4.25$, $p = 0.046$) between arm and group: one-handers performed more movements with their intact arm than with their prosthesis ($t_{(24)} = 2.94$, $p = 0.007$), whereas two-handers produced an equal number of movements with their two arms ($t_{(14)} = 0.088$, $p = 0.93$, $BF_{10} = 0.263$). Bars depict group mean; error bars represent standard error of the mean (SEM). Dom, dominant arm; NDom, nondominant arm; In, intact arm; Pros, prosthetic limb.

In the present study, we focus on the significant role that our hands play in a core aspect of human life—communication. Specifically, hand gestures have been shown to play an important role in how we communicate. Observed across world languages and cultures, hand gestures are a universal component of communication (Feyersein and De Lannoy, 1991). For example, co-speech gesture has been documented in congenitally blind individuals who have had no gesturing model to copy or learn from (Iverson and Goldin-Meadow, 1998). Gesturing while speaking has been shown to increase listeners' comprehension of speech, as well as convey information that is not expressed in words (Goldin-Meadow, 2003; Goldin-Meadow and Alibali, 2013). Considering that co-speech gestures are spontaneously produced by our arms and hands, this unique behavior may therefore provide information about how individuals relate to their artificial limbs. Do prosthesis users use their prosthesis to produce gestures along with speech? If so, does this spontaneous behavior relate to their other functional prosthesis usage habits? And can increased gesture with a prosthesis be taken as a marker for increased embodiment?

Using accelerometry, we aimed to characterize communicative gestures performed by one-handed individuals with congenital and acquired unilateral upper limb loss (hereafter one-handers) who use an upper-limb prosthesis. By characterizing this gesturing behavior, we sought to investigate how prosthesis gesturing relates to both prosthesis use in everyday life and perceived prosthesis embodiment. One-handers engaged in two tasks designed to probe co-speech gesture behavior (gesticulation; Figure 1A) while being naive to the purpose of the study. Daily prosthesis use and perceived sense of embodiment of the prosthetic limb were measured using questionnaires. We hypothesized that better prosthesis use in daily activities will relate to increased prosthesis embodiment and more prosthesis gesture.

RESULTS

Prosthesis Functional Daily Use and Perceived Embodiment Are Closely Linked

We first examined the relationship between daily prosthesis use and perceived prosthesis embodiment in our larger cohort of one-handed individuals (n = 44; Tables 1 and S1). We found a significant correlation between these two measures ($rho_{(42)} = 0.53$, $p < 0.001$), revealing that prosthesis use and prosthesis embodiment are closely linked (Figure 2D). Both wear time and functional use (the two components comprising our daily use score)

	One-Handers—Full Cohort (N = 44)	One-Handers—Subset in the Gesticulation Accelerometry Study (N = 25)	Two-Handers (N = 15)
Age (years) (mean ± SD)	47.32 ± 11.98	46.96 ± 11.77	44.53 ± 14.36
Cause of limb loss Years since amp (mean ± SD)	23 Congenital limb deficiency	15 Congenital limb deficiency	NA
	21 Amputation in adulthood 17.33 ± 11.91 years ago	10 Amputation in adulthood 17.1 ± 12.65 years ago	
Gender	29 M	15 M	10 M
	15 F	10 F	5 F
Missing hand/ Nondominant side	29 L	16 L	10 L
	15 R	9 R	5 R
Prosthesis type[a]	14 Cos	9 Cos	NA
	13 Mech	3 Mech	
	15 Myo	13 Myo	
Prosthesis wear time weekly hours (mean ± SD)	65.83 ± 35.09 Range: 0–126	72.82 ± 29.83 Range: 6–112	NA
PAL score (mean ± SD)	0.43 ± 0.23 Range: 0–0.89	0.49 ± 0.21 Range: 0.07–0.89	NA
Embodiment score (mean ± SD)	0.47 ± 0.1.84 Range: -3–3	0.75 ± 1.68 Range: −2.2–3	NA

Table 1. Demographic Information on Participants

Gender: M = male, F = female. Missing hand in one-handers and nondominant hand in two-handers: R = right hand, L = left hand; Amp level = level of limb loss: Pros type = prosthesis type worn for the greatest time in a typical week: Cos = cosmetic, Mech = mechanical, Myo = myo-electric. Pros wear time = hours per week during which a prosthesis was typically worn. PAL score = functional ability with prosthesis as determined by PAL questionnaire: 0 = minimum function, 1 = maximum function. See also Table S1.

[a]Prosthesis type is not reported for 2 individuals in the full cohort, who had a prosthesis they could wear but did not use at all.

were found to correlate with perceived prosthesis embodiment ($rho_{(42)} = 0.46$, $p = 0.002$, $rho_{(42)} = 0.48$, $p < 0.001$, respectively). However, self-report questionnaire-based measures of embodiment are arguably crude and prone to bias and inter-individual differences (e.g., in suggestibility; Lush et al., 2020). We therefore turned to a more implicit measure of embodiment—spontaneously produced communicative hand gestures with the prosthesis.

One-Handers Perform More and Larger Movements with Their Intact Arm Than with Their Prosthesis while Gesturing

Looking first at overall gesture behavior, we found that one-handers (n = 25) and two-handed controls (n = 15) did not differ in the overall number of movements per minute (as measured by accelerometry) that they produced with their two arms taken together during the gesture tasks (rmANOVA group effect: $F_{(1,38)} = 0.045$ $p = 0.83$; Figure 1B). However, we did find an interaction between arm and group ($F_{(1,38)} = 4.25$, $p = 0.046$): two-handers produced an equal number of movements with their two arms ($t_{(14)} = 0.088$, $p = 0.93$, $BF_{10} = 0.263$); in contrast, one-handers produced more movements with their intact arm than with their prosthetic arm ($t_{(24)} = 2.94$, $p = 0.007$).

We next calculated the median magnitude ratio (MMR) (Bailey et al., 2015; Chadwell et al., 2016). The MMR is a relative (laterality) measure that reflects how much each arm contributed to the overall size of gesture movements on a second-by-second basis. The MMR is a better validated measure than number of movements because it does not depend on an arbitrary threshold to separate movements. As the MMR is a more
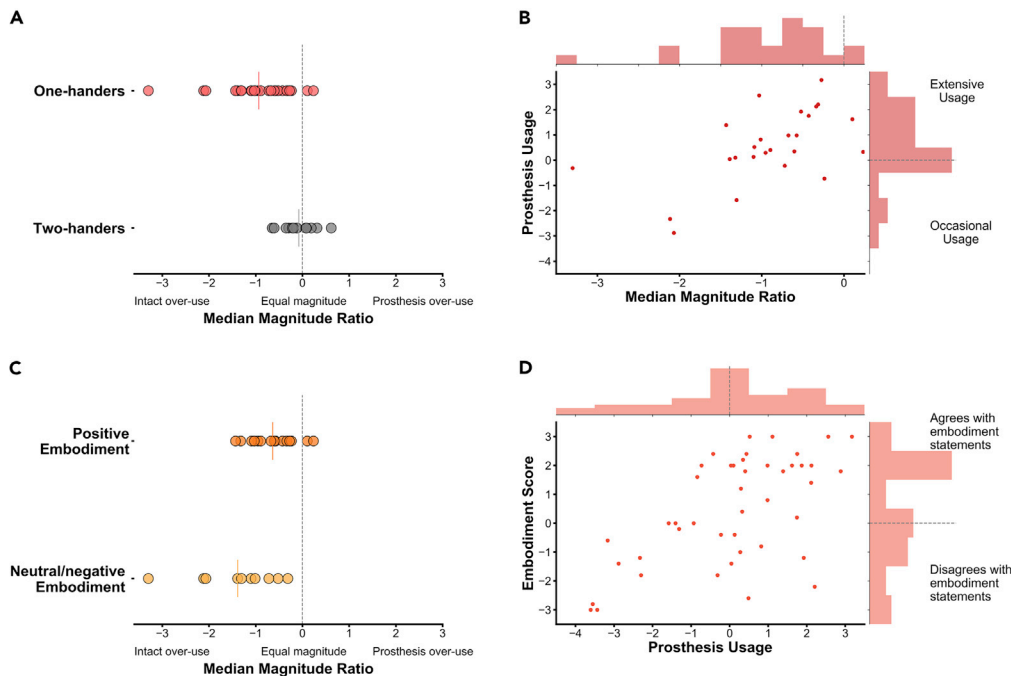
Figure 2. Gesticulation Behavior, Prosthesis Use, and Embodiment

(A–C) The median magnitude ratio (MMR) reflects how much each arm contributes to the overall size of gesture movements performed during the task. (A) MMR values across groups; two-handers performed relatively equal size arm movements when gesturing, whereas one-handers were significantly lateralized toward their intact arm (U = 47, p < 0.001). (B) Increased daily prosthesis use (measured by questionnaires) associated with increased incorporation of the prosthesis into gestures (measured by MMR) (rho$_{(23)}$ = 0.55, p = 0.005). (C and D) Embodiment scores reflect individuals' mean response to five subjective embodiment statements. (C) MMR values across individuals who responded positively versus neutral/negatively to prosthesis embodiment statements (for example, "it seems like the prosthesis is my hand," "it seems like the prosthesis is part of my body"). Individuals who positively embody their prosthesis show increased incorporation of their prosthesis into gestures (Mann-Whitney U = 35, p = 0.03).

(D) Greater prosthesis use is associated with greater perceived prosthesis embodiment (rho$_{(42)}$ = 0.53, p < 0.001). In (A and C) solid colored lines indicate the group mean MMR. In (B and D) the dashed lines in the histograms indicate the position of zero.

See also Figure S2.

sensitive measure than number of gestures, it will be used in all subsequent analysis (see Figure S2, which report two alternative gesture measures with similar results). We found that one-handers made bigger movements with their intact arm than with their prosthesis arm (negative MMR) relative to controls, who showed movements of equal magnitude across the two arms (U = 47, p < 0.001; Figure 2A).

The laterality of gesture movement magnitude (MMR) correlated significantly with a laterality measure extracted from offline video coding (rho$_{(18)}$ = 0.76, p < 0.001; Figure S1A; see Transparent Methods and Figure S1B for further validation). Thus, although one-handers gestured just as much as two-handed controls, the distribution of their gestures across hands, and the character of these gestures, differed: one-handers performed more and larger movements with their intact arm than with their prosthesis arm; two-handers performed relatively symmetrical movements with their two arms.

Gesture Behavior Does Not Depend on Users' Developmental Period of Hand Loss or Prosthesis Type

Our one-handed sample consists of two sub-groups: individuals with congenital limb loss and amputees, who are known to adopt different adaptive strategies to compensate for their missing limb (Makin et al., 2013). We therefore determined whether cause of limb loss has an effect on prosthesis use during gesture (see Figure S3B for a comprehensive account of the relationship between cause of limb loss and

embodiment). No significant effect was found when directly comparing the laterality in magnitude (MMR) or amount (numbers of movements) across the two arms of the two sub-groups (MMR: U = 59, p = 0.4; numbers of movements: U = 66, p = 0.64).

Another way in which one-handers differ is the type of prosthesis they use. Nine of our participants used a cosmetic prosthesis, a passive hand-shaped apparatus; 16 used an active prosthesis, either a mechanical hook (n = 3) or myoelectric prosthesis (n = 13). Again, no significant effect was found when directly comparing the laterality value of users with passive versus active prostheses (MMR: U = 71, p = 0.98; number of movements: U = 69, p = 0.89). The type of prosthesis thus does not affect how it will be incorporated into co-speech gesture.

Prosthesis Gesture Reflects Daily Prosthesis Functional Use

We next examined the relationship between use of the prosthesis for gesturing and use of the prosthesis for daily activities. We found that prosthesis users who incorporated their prosthesis into their gestures in greater magnitude (resulting in a higher MMR) also tended to have a higher prosthesis use score, based on questionnaires probing functionality and wear frequency ($rho_{(23)}$ = 0.55, p = 0.005; Figure 2B). This effect is robust and remains significant when controlling for cause of limb loss and prosthesis type. Greater prosthesis use during daily life is thus associated with greater use of the prosthesis while gesturing.

We next examined this link between prosthesis use in gesturing and use in daily life in relation to cause of amputation (congenital versus acquired) and prosthesis type (passive versus active) using parametric statistics. To meet the requisite statistical assumptions, we removed an outlier on the laterality measure (participant code: "aa11") from the analysis. An ANCOVA with sub-group and prosthesis type as fixed effects, and daily prosthesis use score as a covariate, revealed no significant sub-group effect on the laterality measure during gesturing (cause of limb loss: $F_{(1,20)}$ = 0.8, p = 0.38; prosthesis type: $F_{(1,20)}$<0.01, p = 0.99). Neither cause of limb loss nor type of prosthesis thus appears to play a key role in determining gesticulation behavior with the prosthesis. Importantly, the relationship between prosthesis gesturing (as captured in the MMR) and daily prosthesis use remained significant in this analysis ($F_{(1,20)}$ = 13.97, p = 0.001), which highlights the robustness of the relationship between use of the prosthesis for gesturing and use of the prosthesis for daily activities. This additional analysis further confirms that one-handers' gesture behavior is strongly related to their level of prosthesis use in daily activities and not to the cause of amputation or the type of prosthesis used.

Positive Perceived Prosthesis Embodiment Associates with Increased Prosthesis Use in Gestures

We next examined the relationship between gesture movements and prosthesis embodiment. Individuals varied in their responses to the subjective embodiment statements, producing a range from −3 (strongly disagree) to 3 (strongly agree) where 0 is a neutral response. As a whole, one-handed participants tended to marginally, although significantly, report that they experienced embodiment of their prosthesis (mean = +0.75, difference from zero: $t_{(24)}$ = 2.23, p = 0.035). We found similar effects when we looked at the full study cohort (i.e., all of the participants including those whose data were not included in the accelerometry part of the study); the full cohort showed a trend toward positive embodiment (n = 44, mean = 0.47; difference from zero $t_{(43)}$ = 1.685, p = 0.099). Our embodiment questionnaire included a control question, "it seems like I have three hands," which received an averaged rating of −2.89 in our full cohort. In other words, participants strongly disagreed with this statement, indicating that the overall neutral responses to the embodiment questions did not result from lack of engagement with the statements.

We next divided the one-handed participants into two groups based on whether they reported positive (score >0) or neutral/negative (score ≤0) embodiment of their prosthesis. We then looked at the gesture laterality profiles of these sub-groups and found that one-handers who reported positive embodiment (n = 15) used their prosthesis more when gesturing (i.e., higher MMR) than one-handers who reported neutral/negative embodiment ($U_{(23)}$ = 35, p = 0.03; Figure 2C). When analyzing the full range of embodiment scores, we found a trend toward a positive relationship between embodiment score and the laterality of gesture magnitude (MMR) ($rho_{(23)}$ = 0.37, p = 0.07; Figure S3): the more

positively one-handers respond to embodiment statements regarding their prosthesis, the more symmetrical their gestures are. Subjective reports of perceived embodiment are thus only marginally associated with spontaneous gesture. Therefore, it appears that the implicit measure of gesture laterality better captures day-to-day prosthesis use.

DISCUSSION

Here, we demonstrate that artificial limbs are regularly used to produce co-speech gestures, offering further demonstration of the ubiquity of gesture production in human communication. Despite hand loss (either congenitally or through amputation later in life), and independent of prosthesis type, one-handers gesture just as much as two-handers do. However, the profiles of the gestures produced by one- versus two-handers differed. Specifically, one-handers produced lateralized gestures, favoring their intact hand in number and magnitude, whereas two-handers produced symmetrical gestures that were equally dispersed across both hands. Furthermore, one-handers who gesture more with their prosthesis, and produced more symmetrical gesture patterns, were also shown to report more positive feelings of prosthesis embodiment and greater prosthesis use in everyday life. As gesticulation was spontaneously generated by the participants, and was never explicitly mentioned as part of the task, it is resistant to recent criticisms relating to inherent biases in the induction of embodiment measures, such as the rubber hand illusion (Lush, 2020; Lush et al., 2020). Our findings thus provide a novel means for implicitly indexing embodiment in artificial limbs, with relevance for how artificial limbs are being operated in real-world contexts.

To our knowledge, our findings are the first empirical demonstration of a strong relationship between reported prosthesis embodiment and everyday prosthesis use (although see Graczyk et al., 2018 for results from two individuals). Despite technological progress, individuals with congenital and acquired missing upper limbs continue to report low functionality and use of their prostheses, and instead prefer to over-rely on their intact hand (Jang et al., 2011). In as many as 40% of cases, one-handers abandon their prostheses altogether (Raichle et al., 2008). Prosthesis abandonment often occurs after being fitted with a customized prosthesis (Østlie et al., 2012), resulting in wasted resources. Successful prosthesis use is difficult to predict, and often can only be determined by trial and error over the course of months. A further challenge is in quantifying how one-handers use their prostheses in day-to-day life (Chadwell et al., 2020). Past attempts to develop an objective prosthesis use measure have used activity monitors worn across several days. However, at present, these studies are limited by the type of information that can be extracted about the specific activities that the participant was performing. At one extreme, activity can be recorded from participants swinging their limbs while walking, without making overt use of the prosthesis. At another extreme, using the prosthesis to hold the wheel while driving will not be recorded as vigorous activity, although it is a focused use of the prosthesis and critical in terms of daily activities. Although this technology is promising, it needs to be developed further to support clinical purposes. Until such time, questionnaires provide us with a proxy measure to prosthesis usage in daily life.

Previous studies have focused primarily on prosthesis dexterity (e.g., grasping and manipulating objects), which is arguably not synonymous with prosthesis adoption. Here we outline a radically different hallmark of prosthesis use—how do you spontaneously use your hands to convey meaning when talking? We show that prosthesis gesticulation relates to both how functional the prosthesis is in daily life and how it is experienced in terms of embodiment. Nevertheless, it is important to highlight that our findings are correlational, and thus it is impossible to infer whether increased embodiment causally contributes to enhanced prosthesis use, as extensively speculated before. With this important caveat in mind, we propose that incorporating a prosthetic limb into gesturing reflects a natural yet easily quantifiable level of immersion of the prosthesis into the user's body and behavior— an ultimate goal of any human-machine interface. As gesticulation requires minimal skill and is independent of the device's function, it could hypothetically be used to inform engineering design of prostheses and other wearable technologies.

Finally, we propose that accelerometry-based gesticulation analysis of one-handers could be used as a simple and objective clinical measure of prosthesis embodiment and everyday use. Assessing gesticulation is quick (up to 10 min), requires no training, can be used across prosthesis types, and provides a quantitative and objective measure (see Resource Availability below for open-source analysis codes). Importantly,

gesticulation can be measured implicitly and objectively, thus minimizing user and clinician biases (Pareés et al., 2012). As such, gesticulation may provide an ideal point-of-care clinical assessment for tracking the efficacy of upper-limb rehabilitation over time.

Limitations of the Study

Although gesticulation holds potential for predicting successful prosthesis use and embodiment, a key limitation of the current study is the lack of longitudinal measures. This limits our ability to make causal inferences about the relationship between prosthesis gesture and functional use. This caveat also prevents us from demonstrating the potential predictive power of gesticulation in longer-term prosthesis use. Further research should determine whether gesticulation during fitting/early training can predict prosthesis adoption, which is a key issue in prosthesis rehabilitation.

In this study we have argued for a more objective measure for prosthesis embodiment and use, emphasizing that self-report can be misleading. However, to interpret our objective measure we have used two self-report questionnaires. Although both measures have been validated (see Methods), it is true that they are still susceptible to suggestibility and other biases. As questionnaires are the most commonly used form of evaluation in this field, it is necessary to align our present findings with standard procedures and previous literature. We hope future studies will be able to use our objective measure without having to rely on questionnaires and to even go a step further and relate our measure to other objective measures of prosthesis use, such as use measures extracted from activity monitors worn in daily life.

Resource Availability

Lead Contact

Further information and requests for resources should be directed to and will be fulfilled by the Lead Contact, Tamar R. Makin (t.makin@ucl.ac.uk).

Materials Availability

All stimuli used in the described tasks can be found at the Open Science Framework repository: https://osf.io/spt2a/.

Data and Code Availability

Analysis code along with data used to generate the figures can be found at the Open Science Framework repository: https://osf.io/spt2a/.

METHODS

All methods can be found in the accompanying Transparent Methods supplemental file.

SUPPLEMENTAL INFORMATION

Supplemental Information can be found online at https://doi.org/10.1016/j.isci.2020.101650.

AUTHOR CONTRIBUTIONS

R.O.M.-M: Conceptualization, Project Administration, Data Collection, Data Analysis, Data Interpretation, Writing – Original Draft Preparation. E.O.: Data analysis, Writing – Original Draft Preparation. J.L.: Methodology, Data Analysis. N.O: Data Analysis, Data Collection. S.K.: Resources (Patients), Writing – Review

and Editing. M.M.: Methodology, Writing – Review and Editing. S.G.-M.: Methodology, Writing – Review and Editing. T.R.M.: Conceptualization, Supervision, Data Interpretation, Writing – Original Draft Preparation, Funding Acquisition.

DECLARATION OF INTERESTS

The authors declare no competing interests.

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Supplemental Information

Talking with Your (Artificial)

Hands: Communicative Hand Gestures

as an Implicit Measure of Embodiment

Roni O. Maimon-Mor, Emeka Obasi, Jenny Lu, Nour Odeh, Stephen Kirker, Mairéad MacSweeney, Susan Goldin-Meadow, and Tamar R. Makin

Supplementary Figures
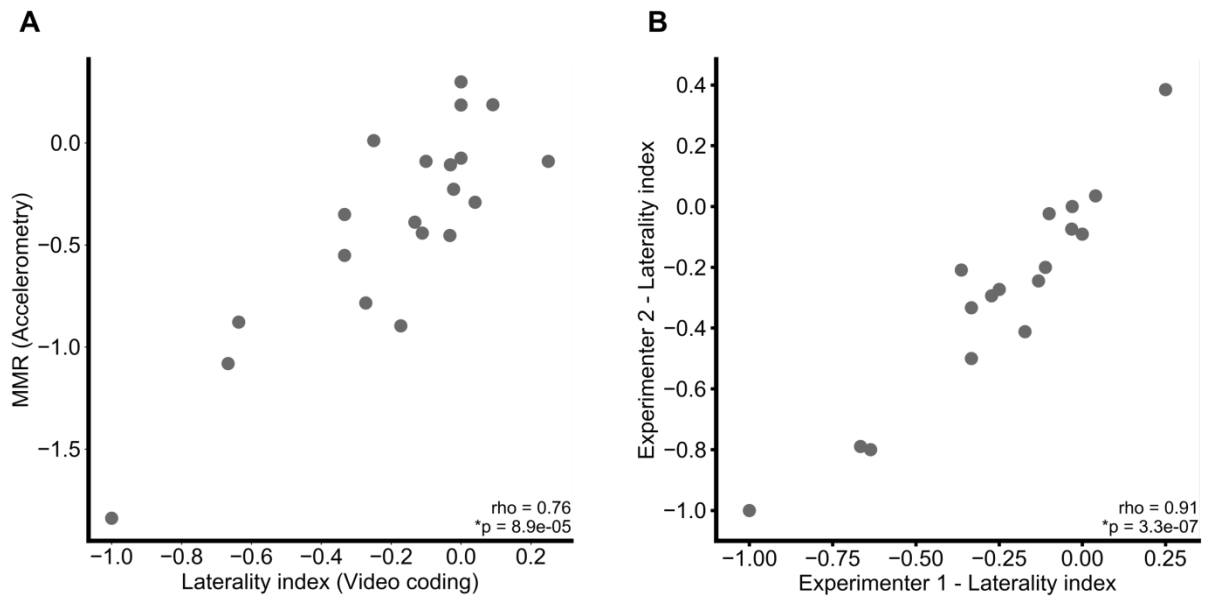
Figure S1. *Measurement validation using Offline video coding.* (A) Correlation between the laterality index calculated from offline video coding, on a subset of participants, and the MMR ($rho_{(18)}$ = 0.76, p <0.001). (B) Test-retest reliability of the offline video coding method. The laterality measure was validated by an additional experimenter. The measurement was found to be stable across the two separate experimenters ($rho_{(16)}$ = 0.96, p < 0.001).
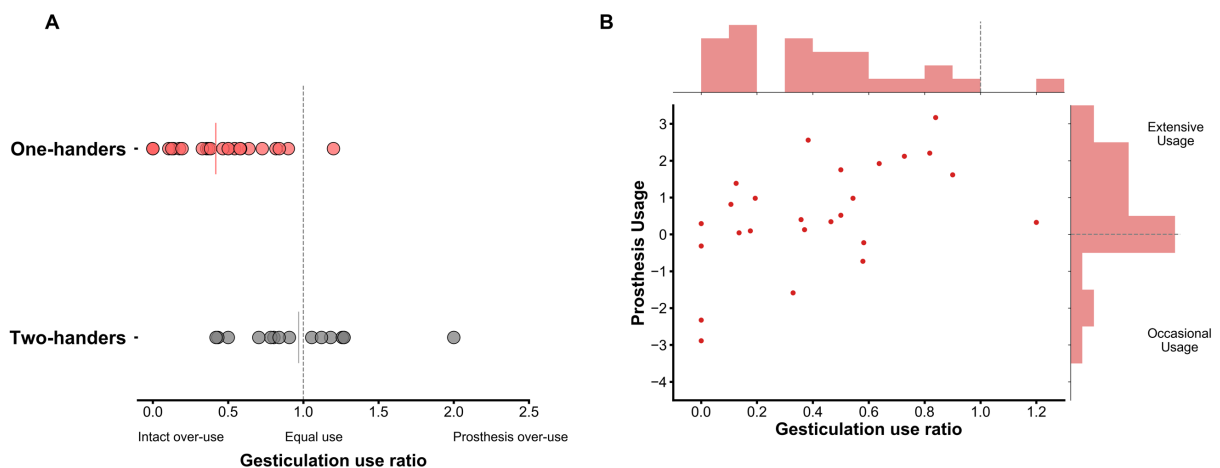
Figure S2. *Results of analysis with alternative gesture measure: Use ratio.* Related to Figure 2. The use ratio quantifies the total duration of one arm's movement with respect to the other (Lang et al., 2017). Unlike the MMR, use ratio is sensitive to the presence of movement in each second but not to the magnitude of the movement A value between 0 and 1 indicates

greater use of the intact/dominant arm than the prosthetic/non-dominant arm; a value of 1 indicates equal use between both arms; and a value larger than 1 indicates greater use of the prosthetic/non-dominant arm than the intact/dominant arm. Using this measure in the analysis produced similar results to those reported in the main text. (A) Use ratio across groups; two-handers performed movements with both hands equally when gesturing, while one-handers were significantly lateralised towards their intact hand ($U_{(38)}$ = 54, p < 0.001). Solid coloured vertical lines indicate the group mean (B) Increased daily usage associated with increased incorporation of the prosthesis into gestures as measured by the use ratio ($rho_{(23)}$ = 0.55, p = 0.004).

To demonstrate that our results are not specific to complex measures we also calculated the standard deviation of the acceleration time-series for each arm. Using this measure in the analysis produced similar results to those reported in the main text. Repeating the same statistical analysis performed on the number of movement measure, the repeated measure ANOVA showed the same significant hand*group interaction F(41)=9.310, p=0.004, with one-handers showing more variance in their intact hand compared to their prosthesis. Using the log ratio of the standard-deviation of the two arms, we also found a significant correlation between daily usage is associated and prosthesis use in gestures (r(23)=0.54, p=0.005).
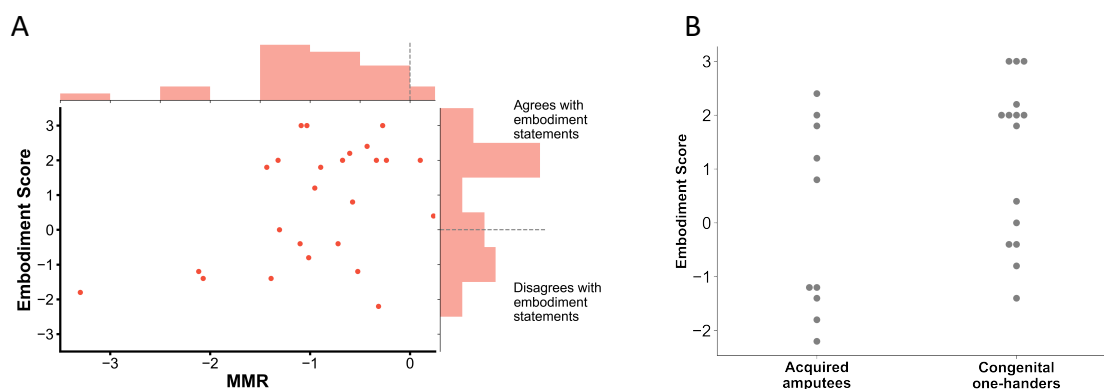
Figure S3. *Embodiment supplementary results. (A) Embodiment and gesture behaviour*. Greater perceived embodiment was loosely associated with increased incorporation of the prosthesis into gestures as measured by MMR ($rho_{(23)}$ = 0.37, p = 0.07). (B) *Embodiment and cause of limb-loss*. Across the full cohort (n=44) we found no differences in embodiment scores between individuals with acquired and congenital limb-loss (Mann-Whitney U = 175.5, p = 0.12). Within our gesture subset (n=25, plotted in panel B) there was a trend toward significance in the same comparison (Mann-Whitney U = 42, p = 0.07). In the main analysis examining the relationship between embodiment and gesture behaviour (as measured by MMR) we have split the one-handed group to participants who reported

positive and neutral/negative embodiment. There was no significant difference between individuals with acquired and congenital limb-loss in their association to the positive or neutral/negative embodiment groups (Chi-square = 0.69, p = 0.40).

Participant	Age	Y Since Amp	Gender	Amp Side	Amp level	Amp cause	Prosthesis Type	PLS	PLP	SP	Pros wear time	PAL	US	EM
AA01	58	14	M	L	TR	Trauma	Myo	15	0	0	119	0.5	1.87	2
AA02	46	16	F	L	TR	Trauma	Myo	25	8	0	56	0.59	0.49	-2.6
AA03	50	3	F	L	TR	Trauma	Mech	0	0	0	77	0.44	0.44	2.4
AA04	53	34	M	L	TH	Trauma	Mech	90	25	20	48	0.2	-1.40	0
AA05	21	1	M	R	TR	Trauma	None	50	30	17.5	0	0.04	-3.44	-3
AA06*	42	18	M	R	TR	Trauma	Cos	13.33	16	90	35	0.07	-2.33	-1.2
AA07*	61	21	M	L	TR	Trauma	Cos	95	50	0	105	0.67	2.21	-2.2
AA08*	60	42	M	R	TR	Trauma	Mech	100	60	5	87.5	0.28	0.05	-1.4
AA09	65	37	M	R	TH	Trauma	Mech	90	0	12	98	0.46	1.11	3
AA10	47	21	M	R	TH	Trauma	Cos	60	8	0	84	0.3	0.03	2
AA11*	68	12	M	L	TR	Trauma	Mech	0	0	7.5	35	0.54	-0.31	-1.8
AA12*	49	5	M	R	TR	Vascular disease	Cos	14	0	10	42	0.59	0.10	2
AA13	57	29	M	L	TR	Trauma	Mech	6.25	0	17.5	65	0.11	-1.31	-0.2
AA14*	53	33	M	L	TR	Trauma	Myo	0	0	0	98	0.43	0.98	0.8
AA15	28	10	F	R	TR	Trauma	Mech	85	21.67	0	2	0	-3.55	-2.8
AA16	29	11	M	L	TR	Trauma	None	100	16	16	0	0	-3.61	-3
AA17*	43	20	M	R	TR	Trauma	Myo	37.5	0	10	98	0.61	1.75	2.4
AA18*	55	12	M	L	TR	Trauma	Myo	0	0	0	98	0.65	1.92	-1.2
AA19	61	17	M	L	TR	Trauma	Mech	30	17.5	20	91	0.74	2.11	1.4
AA21*	30	3	M	L	TR	Trauma	Myo	20	18	60	49	0.59	0.29	1.2
AA22*	46	5	M	R	TR	Trauma	Myo	70	2.5	16	56	0.57	0.40	1.8
AC01	51		F	L	TR	Congenital	Cos				7	0.26	-2.30	-1.8
AC02	47		M	L	TR	Congenital	Mech				84	0.7	1.75	0.2
AC03*	45		F	L	TR	Congenital	Myo				63	0.46	0.13	-0.4
AC04*	26		M	L	TR	Congenital	Mech				6	0.13	-2.88	-1.4
AC05*	55		F	L	TR	Congenital	Cos				112	0.3	0.82	-0.8
AC06*	63		M	L	TR	Congenital	Cos				87.5	0.35	0.35	2.2
AC07	35		M	L	TR	Congenital	Cos				56	0.28	-0.84	1.6
AC08*	26		F	L	TR	Congenital	Cos				84	0.24	-0.22	-0.4
AC09*	49		M	L	TR	Congenital	Myo				91	0.57	1.39	1.8
AC10	42		M	L	TR	Congenital	Cos				56	0.54	0.28	-1
AC11	66		F	R	TR	Congenital	Cos				42	0.35	-0.93	0
AC12*	56		F	R	TR	Congenital	Cos				98	0.43	0.98	2
AC13	53		M	L	TH	Congenital	Mech				63	0.33	-0.43	2.4
AC14	42		M	L	TR	Congenital	Mech				2	0.09	-3.17	-0.6
AC15*	55		F	L	TR	Congenital	Myo				105	0.65	2.12	2
AC16*	38		F	R	TR	Congenital	Cos				84	0.67	1.62	2
AC17*	29		M	L	TR	Congenital	Myo				70	0.46	0.33	0.4
AC18*	53		F	L	TR	Congenital	Cos				48	0.65	0.52	3
AC20*	52		F	R	TR	Congenital	Myo				32.5	0.26	-1.58	0
AC21*	32		F	R	TR	Congenital	Myo				40	0.41	-0.73	2
AC22	57		M	R	TR	Congenital	Mech				126	0.69	2.88	1.8
AC23*	47		F	L	TR	Congenital	Myo				84	0.89	2.56	3
AC25*	41		M	L	TR	Congenital	Myo				112	0.85	3.17	3
CO01*	48		M											
CO04*	59		M											

CO05*	27		F												
CO07*	35		M												
CO08*	34		F												
CO10*	70		M												
CO12*	18		F												
CO13*	67		M												
CO14*	50		M												
CO15*	51		F												
CO16*	36		F												
CO17*	41		M												
CO18*	33		M												
CO19*	45		M												
CO21*	54		M												

Table S1. *Demographic details of all participants.* Related to Table 1. Participant: AA = acquired amputee, AC = congenital one-hander, CO = two-handed control; participants marked with an asterisk were included in the gesticulation task. Y since amp = years since amputation. Gender: M = male, F = female. Amp Side = side of limb loss or non-dominant side: L = left, R = right. Amp level = level of limb loss: TR = trans-radial, TH = trans-humeral. Pros type = preferred type of prosthesis: Cos = cosmetic, Mech = mechanical, Myo = myo-electric. PLS = phantom limb sensation. PLP = phantom limb pain. SP = stump pain. Chronic PLS, PLP and SP were calculated by dividing maximum intensity of pain (0-100) by frequency (1 = all the time, 2 = daily, 3 = weekly, 4 = several times per month, and 5 = once or less per month). Pros Time = typical number of hours prosthesis worn per week. PAL = functional ability with prosthesis as determined by PAL questionnaire (0 = minimum function, 1 = maximum function). US = prosthesis usage score: +3 = maximum usage, -3 = minimum usage. EM = prosthesis embodiment score; +3 = maximum agreement with embodiment statements, -3 = maximum disagreement with embodiment statements.

Transparent Methods

Participants

44 one-handed individuals were recruited for this study: 21 unilateral acquired amputees (mean age ± std = 48.67 ± 12.9, 18 male, 12 with intact right hand), and 23 individuals with congenital unilateral upper-limb loss (age ± std = 46.09 ±11.22, 11 male, 17 with intact right hand; see Tables 1 and S1 for full demographic details). Sample size was based on recruitment capacities considering the unique populations we tested. Nineteen individuals from the full set of participants were excluded from the gesticulation-accelerometry analysis for the following reasons: Issues with data storage (n=7); trans-humeral level limb-loss (n=4); did not participate in gesture task (n=2); rated their typical weekly prosthesis use as 0 hours, an exclusion criterion of the study (n=2); aware of the purpose of the task before participating (n=1). Three participants did not produce any co-speech gestures during the tasks, and since our main measure is a relative measure between the two hands, they were not included in the analysis. Nevertheless, including them in the group comparison of number of gestures produced similar results to those reported earlier.

A total of 25 participants (10 acquired amputees and 15-congenital one-handers) were included in the gesticulation-accelerometry analysis, together with 15 age, gender, and handedness matched two-handed controls (see Table 1). All participants filled in the prosthesis-use and prosthesis embodiment questionnaires. There were no significant differences between one-handers and two-handers in age ($t_{(38)}$ = 0.565, p = 0.58), gender (Pearson chi-square = 0.000, p = 1), and handedness during the study (intact hand in one-handers and dominant hand in controls; Pearson chi-square = 0.03, p = 0.86). We note that, for acquired amputees, we consider functional handedness and refer to their intact hand as their dominant hand, regardless of their pre-amputation practices. The study's sample size of amputees prevents us from exploring effects of losing a dominant vs. non-dominant hand. Participants were recruited to the study between October 2017 and December 2018, based on the guidelines in our ethical approval UCL (REC: 9937/001) and in accordance with the declaration of Helsinki. The following inclusion criteria were taken into consideration during recruitment: (1) 18 to 70 years old, (2) MRI safe (for the purpose of other tasks conducted in the scanner), (3) no previous history of mental disorders, (4) for one-handers, owned at least one type of prosthesis during recruitment, (5) for acquired amputees, amputation occurred at least 6 months before recruitment. All participants gave full written informed consent for their participation, data storage, and filming.

Tasks

Participants engaged in two tasks in which they were presented with a series of short video clips and images designed to probe gesticulation. The first was a storytelling task, which is a well-established gesture elicitation task (McNeill, 1992; McNeill and Levy, 1982) in which gestures are spontaneously produced during narrative discourse. Participants were shown two video clips of the cartoon 'Tweety and Sylvester' (see Figure 1A). After each clip, a listener, who the participants were told was naïve to the videos, entered the room and sat opposite the participant. Each participant was then required to recall and describe the videos back to the listener in as much detail as possible.

The second task was the Paired Objects task. In each of the 4 trials, participants were presented with images of two items and asked to describe them in as much detail as possible to the listener. Each image displayed a pair of similar looking objects, specifically chosen to be difficult to describe using words alone and therefore optimal for eliciting gestures (see Figure 1A). This method was developed by Lu & Goldin-Meadow in a study that focused on the depiction of object shape and size in handshapes in deaf signers (Lu and Goldin-Meadow, 2018). In addition to the listener present in the room, the participants were told that an additional person would watch the video of their descriptions and should be able to recognise the images based on the description. This instruction was added to emphasize the need for a thorough description. The listener was included as previous research suggests that individuals gesture more when there is a visible listener, compared to no listener or a listener hidden behind a screen (Alibali et al., 2001). The stimuli were displayed on a computer screen using a Microsoft PowerPoint presentation, each pair was on a separate slide. When the participants indicated that they had finished describing the current pair, the experimenter pressed a button to move to the next trial.

In both parts, participants were naïve to the purpose of the task since being aware that the task was designed to elicit gesture could have interfered with their performance. Participants were seated to face the camera, which recorded the task.

Gesture measurements

To capture gesture behaviour, GENEActiv accelerometers (ActivinsightsLtd, Kimbolton, Cambridgeshire, UK) and AX3 accelerometers (Axivity, Newcastle upon Tyne, UK) were used. An accelerometer was placed on each of the participant's arms, on both wrists for control participants, and on the intact wrist and 'prosthesis wrist' for one-handed participants. The participants were not informed of the function of the accelerometers prior to the task to minimise any effect it might have had on performance. The accelerometers were set to record

tri-axial data with a sampling frequency of 100Hz and range of ±8g, as well as the time stamp for each recorded signal. Raw acceleration data was extracted and pre-processed using MATLAB (version R2017a; Mathworks, Natick, MA, USA). The data from the left and right upper-limb/prosthesis were first synchronised with each other using the recorded time stamps to account for any minor sampling frequency errors between each device. The data were then plotted and visually inspected for any anomalous recordings, and the plot of the data was synchronised with the video clip of the task to ensure that the correct portions of data were analysed.

Movements along the 3 axes were combined [$\sqrt{x^2+y^2+z^2}$] and bandpass filtered using a 4th order Butterworth filter between the frequencies 0.2Hz and 15Hz to remove high frequency noise and gravitational artefact. Bandpass frequencies were chosen based on previous accelerometry studies looking at upper limb activity (Mannini et al., 2013; Schaefer et al., 2014; van Hees et al., 2011).

The filtered data was used to quantify gesture movements in two separate ways: (1) The total number of movements performed with each arm was calculated using a sliding window method, whereby an individual gesture was defined as each 400ms window of data in which there was movement (defined as an acceleration value ≥0.2g) that was preceded and succeeded by a window of no movement (<0.2g) (Makin et al., 2013). We note that our results do not depend on the arbitrary choice of time-window, as similar results were found with a 200ms and a 600ms window. To account for differences in recording times between participants, the total number of movements performed per minute of talk was calculated. (2) The median magnitude ratio (MMR) of the accelerometry data was calculated to investigate how much each arm contributed to the overall size of gesture movements performed during the task (Lang et al., 2017) . This method has been previously used successfully to quantify every-day behaviour in impaired individuals and specifically amputees (Bailey et al., 2015; Chadwell et al., 2016). The data were then down-sampled to 1Hz. The magnitude ratio (MR) between the intact arm and prosthesis was calculated for each second as [$MR = ln\frac{Prosthesis\ counts}{Intact\ counts}$]. A value of 0 indicating equal movement of both arms, <0 indicating greater size movements with the intact/dominant arm relative to the prosthetic/non-dominant arm, and >0 indicating greater size movements with the prosthetic/non-dominant arm relative to the intact/dominant arm. To demonstrate that our results are not specific to a measure based on magnitude, the analyses were repeated using a similar measure that is insensitive to magnitude (see Supplementary Figure S2).

Six participants (4 one-handers and 2 controls) produced co-speech gestures in only one of the two tasks. For these participants, only data from the task during which they gestured was analysed; data from both tasks were analysed together for the remainder of the participants.

Gesture measurements validation

To validate the accelerometry data, the movement laterality for a subset of the participants (n=20) was also calculated using offline video-coding of the Paired Objects task. Using the ELAN software, (ELAN v5.7, The Language Archive, Nijmegen, The Netherlands) (Lausberg and Slöetjes, 2008), separate gestures were manually coded and labelled based on their laterality. Gestures were labelled as follows: involving the dominant/intact hand only; involving the non-dominant/prosthesis hand only; or involving both hands/hand+prosthesis. The end of a gesture was identified based on a change in hand position, a change in verbal content, or by a return to resting position of the hands. For each participant and for each task, the percentage of gestures for each laterality label was calculated. A laterality index was then calculated as:

$$laterality = \frac{(Prosthesis + Both) - (Intact + Both)}{Intact + 2 * Both + Prosthesis}$$
$$= \frac{(Gestures\ Involving\ Prosthesis) - (Gestures\ Involving\ Intact)}{All\ Gestures}$$

Giving a value between -1 and +1, with 1 indicating total lateralisation towards the prosthetic/non-dominant hand, 0 indicating equal movement of both hands, and -1 indicating total lateralisation towards the intact/dominant hand. Coding reliability was assessed by having an additional experimenter analyse a subset of 20 participants, and compare the results between the two experimenters (see Supplementary figure S1B).

Prosthesis Use Assessment

Participants completed a questionnaire to assess the frequency and functionality of prosthesis use, which were combined to create an overall prosthesis use score (as previously used in (Maimon-Mor and Makin, 2020; van den Heiligenberg et al., 2017; Van Den Heiligenberg et al., 2018)). To determine frequency of use, participants were asked to indicate the typical number of hours per day, and days per week, that they wear their prosthesis. These scores were then used to determine the typical number of hours per week that the prosthesis was worn. To determine functionality of prosthesis use, participants were asked to complete the prosthesis activity log (PAL) (Makin et al., 2013), a modified version of the Motor Activity Log (MAL) questionnaire, which is commonly used to assess arm functionality in those with upper-

limb impairments (Uswatte et al., 2006). The PAL consists of a list of 27 daily activities (see https://osf.io/jfme8/); participants must rate how often they incorporate their prosthesis to complete each activity on a scale of "never" (0 points), "sometimes" (1 point) or "very often" (2 points). The PAL score is then calculated as the participant's score divided by the maximum possible score, generating a value between 0 (no functionality) and 1 (maximum functionality). Prosthesis wear time and PAL were standardised using a Z-transform and summed to create a use score that included wear time and incorporation of the prosthesis in activities of daily living. The two measurements (wear time and PAL) were highly correlated (Spearman's rho=0.61, p=0.00001).

To validate the prosthesis usage questionnaire score, 21 participants completed the prosthesis use questionnaire twice, with 1-2 years between each measurement. Since the combined usage score is a sum of z-score transformation based on the specific dataset, we calculate the reliability of PAL and wear-time frequency separately. The PAL score was found to have excellent reliability with an ICC value of .81 (two- way random-model, absolute agreement type) and 95% confidence interval of single measures = .58 –.919 [$F_{(20,20)}$ = 10.60 , p < .001]. For the wear time frequency, which is an ordinal 6-item non-symmetrical scale, we used Kendall's tau-b correlation coefficient, showing a strong correlation in wear time scores ($\tau_{(19)}$=0.605, p=0.003). These analyses confirm that both measures have good consistency, and are a reliable measure for prosthesis use.

Prosthesis Embodiment Assessment

The participants completed a 13-statement questionnaire to assess the extent of prosthesis embodiment (see https://osf.io/jfme8/). The statements were primarily adopted from a questionnaire used in rubber hand illusion studies, in which the embodiment of a rubber hand was investigated; "rubber hand" was replaced with "prosthesis" (Longo et al., 2008). Questions were divided into the following factors: Body Ownership (embodiment), Agency, Body Image, and Somatosensory. The subset of embodiment statements used here are: "*it seems like the prosthesis belongs to me*", "*it seems like the prosthesis is my hand*", "*it seems like the prosthesis is part of my body*", "*it feels like my prosthesis is a foreign body*", "*it feels like my prosthesis is fused with my body*". We did not analyse the results from the other control questions as we did not have a strong a priori hypothesis relating to these phenomena. We will make our full data available as an open source following publication. The participants rated each of these statements on a Likert scale from -3 (strongly disagree) to +3 (strongly agree). The prosthesis embodiment score was calculated using the average score from these five statements, taking the opposite (negative) value of the 'foreign body' statement. A similar

embodiment questionnaire has been recently validated in a large group of lower-limb amputees (Bekrater-Bodmann, 2020).

Statistical analysis

Statistical analysis was performed using IBM SPSS Statistics for Macintosh (Version 25) and JASP (Version 0.11.1). Tests for normality were carried out using a Shapiro-Wilk test, and statistical analysis was carried out using a repeated measures ANOVA for number of movements of each arm and non-parametric tests for MMR (Mann-Whitney). All correlations were performed using two-tailed Spearman correlation. An analysis of covariance (ANCOVA) with prosthesis use as a covariate was used to test the contribution of cause of limb-loss and type of prosthesis used. We further calculated the two-way random single measures of intraclass correlations (ICCs), allowing us to assess consistency of the PAL measurement. We also used a Kendall's tau-b correlation to assess the consistency of wear-time frequency.

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